

**COMPLETE LISTING OF CLAIMS**  
**IN ASCENDING ORDER WITH STATUS INDICATOR**

Claim 1 (previously presented):      An electronic toy comprising:  
at least one sensor that detects an external stimulus applied to said electronic toy;  
an input interface that receives, from outside said electronic toy, control information for  
controlling said electronic toy;  
a memory that stores the control information received via said input interface; and  
a processor coupled with said memory and adapted to:  
    read out control information from said memory, in response to an external stimulus  
detection signal generated by said sensor; and  
    control said electronic toy to perform a predetermined operation in accordance with  
the control information read out from said memory,  
    wherein said control information received from outside said electronic toy and stored in said  
memory includes a program for causing said electronic toy to perform a predetermined operation,  
and  
    wherein the program stored in said memory is selectively read out from said memory in  
accordance with a type of external stimulus detected by said sensor, and  
    wherein said processor is further adapted to generate an accumulative empirical value on the  
basis of the external stimulus detection signal generated by said sensor and read out control  
information from said memory in accordance with the empirical value.

Claim 2 (original):      An electronic toy as claimed in claim 1 wherein said input interface  
comprises a communication interface having a communication function.

Claim 3 (original):      An electronic toy as claimed in claim 2 wherein said communication  
interface is connected to an external communication terminal so as to receive control information via  
the external communication terminal.

Claim 4 (original): An electronic toy as claimed in claim 1 which further comprises a sound generating mechanism, and the predetermined operation performed by said electronic toy is to audibly produce predetermined words, musical sound or effect sound via said sound generating mechanism.

Claim 5 (original): An electronic toy as claimed in claim 1 which further comprises a moving mechanism, and the predetermined operation performed by said electronic toy is to make a motion via said moving mechanism in accordance with the control information.

Claim 6 (original): An electronic toy as claimed in claim 1 which further comprises a sound generating mechanism and a moving mechanism, and the predetermined operation performed by said electronic toy is to audibly produce predetermined words, musical sound or effect sound via said sound generating mechanism and make a motion corresponding to the words or sound via said moving mechanism.

Claim 7 (canceled)

Claim 8 (previously presented): An electronic toy as claimed in claim 1 wherein the program includes information representative of predetermined words, musical sound or effect sound to be audibly produced.

Claim 9 (original): An electronic toy as claimed in claim 8 wherein the program includes a control program for causing said electronic toy to make successive motions.

Claim 10 (canceled)

Claim 11 (previously presented): An electronic toy as claimed in claim 1 wherein the empirical value is accumulated for each type of the external stimulus detection signal, and control information is read out from said memory for each type of the empirical value or in accordance with a combination of types of the empirical value.

Claim 12 (original): An electronic toy as claimed in claim 1 wherein said input interface further receives, from outside said electronic toy, first instructing information for instructing that predetermined control information having been stored in said memory should be replaced with the received control information, or second instructing information that the received control information should be additionally stored into said memory.

Claim 13 (previously presented): A method for controlling an electronic toy, said electronic toy including at least one sensor that detects an external stimulus applied to said electronic toy, an input interface that receives, from outside said electronic toy, control information for controlling said electronic toy, and a memory that stores the control information received via said input interface, said method comprising:

- a step of reading out control information from said memory, in response to an external stimulus detection signal generated by said sensor; and

- a step of controlling said electronic toy to perform a predetermined operation in accordance with the control information read out from said memory,

- wherein said control information received from outside said electronic toy and stored in said memory includes a program for causing said electronic toy to perform a predetermined operation, and

- wherein the program stored in said memory is selectively read out from said memory in accordance with a type of the external stimulus detected by said sensor, and

- wherein said method further comprises the steps of generating an accumulative empirical value on the basis of the external stimulus detection signal generated by said sensor and reading out control information from said memory in accordance with the empirical value.

Claim 14 (original): A computer program comprising computer program code means for performing all the steps of claim 13 when said program is run on a computer or processor provided in said electronic toy.

Claim 15 (previously presented): An electronic toy as claimed in claim 3 wherein said external communication terminal is a mobile communication terminal.